

Best practices for effective designs in election administration

Section 5: Rolling DRE ballots

Draft: May 2007

DRAFT

Rolling DRE ballots (touch-screen)

Overview

To identify the design specifications included in this section, The Election Assistance Commission (EAC) contracted a study to help US elections officials meet Help America Vote Act (HAVA) ballot design requirements. Voluntary Voting System Guidelines (VVSG), endorsed by the EAC, have directly informed the enclosed best practice recommendations for rolling DRE ballots.

This document highlights the critical elements of user-centered voting experiences for election officials, ballot manufacturers and legislators wanting to improve elections success for voters by understanding their needs.

Final materials have been informed by an iterative research process involving reviews of existing products and practices, usability evaluations with representative voters; and interviews with elections professionals, subject matter experts and poll workers. Because we were unable to develop equitable relationships with all election equipment manufacturers within the constraints of the project time-line and budget, design recommendations do not address the critical relationship between interaction design and hardware that many people with disabilities rely upon to vote. The best practices in this section focus on screen interactions exclusively.

Primary values for DRE ballot interface design

- Design for all voters: Emphasize voter needs over administrative and vendor requirements. Ensure that default screen settings (type size, color use, contrast levels) are usable for the broadest range of voters reasonably possible.
- Make ballots “transparent.” Voters should always know where they are in the process. At the contest level, voters should know how to vote in a particular contest or question and know how many votes they have remaining in multi-selection contests.
- Use clear, concise language (simple language) for all content and instructions.
- Use color functionally to reinforce voter activities.
- Ensure that voters can review their voting record and change their votes from any point in the ballot.
- Ensure that voters can easily compare their on-screen voting record with their printed record. Provide redundant confirmations before a ballot is cast.
- Ensure that screen settings for language choices, text size, contrast, and audio support are easily available and easy to change.
- Use upper and lower case sans serif type, set at a minimum of 25 points, for all ballot content voters will read. Given a choice between adequate type size and reducing the need to scroll lengthy referenda text, ballots with larger type were found to be more usable, even if voters needed to scroll.
- Because the order of candidate names in contests affects rolling DRE ballot interaction, voter usability is enhanced by offering varied sequences of candidate names.

Digital files and downloads

Electronic versions of these files are available at:
www.eac.gov/directory_name.

The files are provided in two formats: Acrobat (.pdf) and InDesign (.indd).

Note: The use of any specific product is not an endorsement of that product. The design standards illustrated throughout this document do not rely on specific software or products. For copyright reasons, EAC cannot supply you with the fonts used in the InDesign files. They are from the Univers family and are available from numerous suppliers.

The following pages illustrate the interaction and interface design to provide guidelines for the final DRE ballot produced by a vendor. As most vendor code is proprietary, this is the only way we can provide design guidelines.

Research findings

Detailed findings that support the ballot design best practices are in the Research section and at www.eac.gov/directory_name.

Section organization

This section has three sections: (1) Planning; (2) Overview of primary user scenarios and (3) Design, which contains core screen specifications.

Planning

The Planning section (pages 5.3 and 5.4) outlines how to incorporate resources into your ballot development and production process; areas in which those resources may be of assistance; and when those activities should occur. It offers tips on possible challenges and opportunities.

Voter experience

This section describes the basic linear voting experience offered by our rolling DRE ballot. Core user activities in all DRE systems include voting, reviewing votes, casting votes, getting help and adjusting screen settings.

Design templates

Essential screen templates, designed in support of primary values for a DRE experience (page xxx) and typical task requirements are outlined on pages xxx-xxx.

Planning process

The planning table on the following page outlines additional resources and steps that can be taken to ensure that ballot content and design best serves the voter.

These recommendations are based on the best practices in Cook County, Illinois, and Design for Democracy's pilot test preparations in Nebraska.

Planning goals

These additional resources can help ensure that:

- content is easily understood by all voters, including those with low vision and literacy issues.
- the visual organization of the content supports ease of use and confidence in the process.
- any necessary translations are accurate and sensitive to cultural differences in language and expression.

Planning value by role/resource

- *Simple language expert* ensures that instructions and other ballot content are written in the most effective manner to help all voters (not just low-literacy voters) understand and follow instructions, and feel confident that they have properly cast their ballots.
- *Information designer* organizes the ballot content—text, graphics, illustrations—in a manner that is clear, simple, and functional, and that supports and enhances the voter's comprehension of the content and voting process. (Note: The design field is very broad; it is important to work with a designer who has expertise in the organization and presentation of complex information.)
- *Usability expert* works with the information designer to develop review, testing, and revision processes that improve the ballot's overall effectiveness, accuracy, and usability.
- *Translator* ensures proper grammatical, syntactic, and structural character of the content and appropriate use of local dialect variations. Accurate translations are vital for non-English-speaking voters, and on-line translations are often misleading, unclear, or simply wrong. The EAC can provide some model translations.
- *Cultural expert* reviews translated material to ensure that the translations are accurate and culturally relevant, and that their visual presentation is appropriate.

Prior to election cycle

<i>Resources</i>	<i>Planning, design, and usability activities</i>	<i>Tips</i>
Election Official	<p>Use current election to establish baseline for future work you are planning. Get voter feedback before starting not just afterwards. (EAC can provide a revised satisfaction survey.)</p> <p>Establish an approval process/team. Determine who must sign off on improvements at each phase.</p>	
Election Official	<p>Choose an objective, professional resource to take ownership of information design challenges.</p> <p>Simultaneously hire a designer and a usability professional who can offer additional feedback.</p> <p>Partner with a policy advisor who can help guide design improvements through the necessary legislative processes.</p>	<p>Whenever possible, hire a local person who will be able to meet with you and your extended production team (vendors, printers, etc.).</p> <p>Provide the designer with poll worker training, as well as any feedback from voters or poll workers.</p> <p>Provide the designer with a complete list of current election documents and legal requirements.</p>
Designer and Usability Expert	<p>Review and become familiar with election design standards and recommendations.</p> <p>Understand variance between EAC best practices and local requirements for poll worker and voter materials.</p>	
Election Official	<p>Estimate value of design improvements.</p> <p>Gauge impact of the redesign process during the next election planning cycle.</p>	

During election cycle

<i>Resources</i>	<i>Content development activities</i>	<i>Tips</i>
Simple Language Expert	Edit final English-language content for low-literacy voters.	The EAC has some translations that can be leveraged and modified, but you will need expert assistance on referendum.
Translator	Translate content for non-English-speaking voters.	<p>Understand the translator's requirements before the election: data formats, time line, etc.</p> <p>Have a third-party expert review the translated materials after the initial draft. Legal may need to review the materials after simple language and design have been incorporated.</p>
Alternative language/cultural expert	Review translated content in each alternative language for cultural relevancy.	Translation services may not be aware of possible cultural sensitivities of translated material.
Designer	Election official provides designer with final content for different materials, in English and other languages, after they have been reviewed by simple language and cultural experts.	

Voting process

The rolling DRE experience in this section supports intentional ballot completion by voters. Content, design, functionality and navigation elements have each been developed to support this primary goal.

Key features of the voter's experience are as follows:

- Clear, simple instructions
- Completion indicators
- Persistent review/edit access prior to casting vote
- Under voting notifications
- Fluid access to support or adjustment features

The central rolling DRE flow (shown on the following pages) is organized in a linear voting sequence. This sequence first presents the core voting tasks and options, followed by optional or nonrequired paths (such as accessing voting help).

Core tasks include:

- Selecting a language
- Voting
- Reviewing choices
- Casting the ballot

Optional tasks:

- Accessing help
- Adjusting settings

Experience flow

The map on the next page presents an overview of the primary voting path and the navigational options that move users between task “sections.” A map of the Help and adjustment screens, which are accessible from all points in the primary path, appears on the right-hand page.

A detailed walkthrough of the core path begins on page 7.



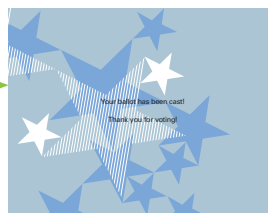
“Review your choices” or complete last question



"Accept and print"



"No, go back and review my choices"



"Help" [from any ballot screen]

"Back" [to original ballot screen]

"Changing screen settings"

Get help

"Back" [to Help screen]

"Change screen settings" [from Welcome screen]

"Back" [to Welcome screen]

Adjust settings

"Audio" [from any ballot screen]

"Text size" [from any ballot screen]

"Return to ballot" [returns to original screen]

"Return to ballot" [returns to original screen]

"Return to ballot" [returns to original screen]

"Accept" [returns to original screen]

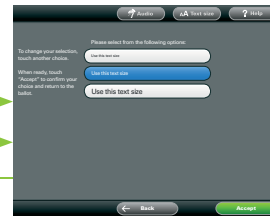
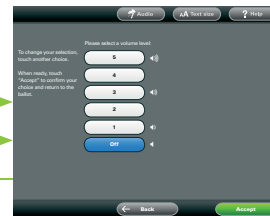
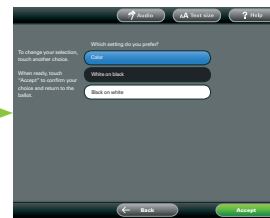
"Accept" [returns to original screen]

"Accept" [returns to original screen]

"Accept" [returns to original screen]

"Back" [to the original screen]

"Back" [to the original screen]



Language selection, Welcome, and Voting

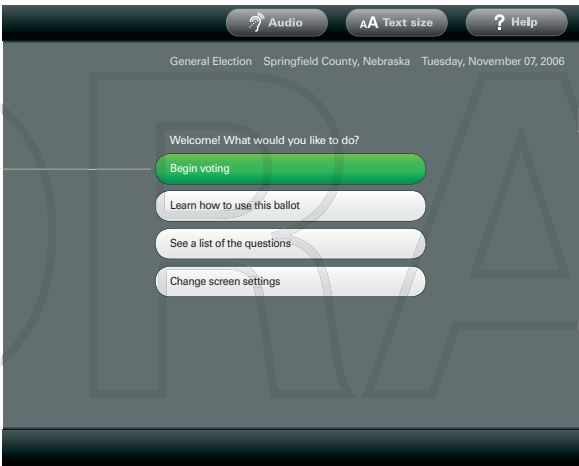


Language selection screen
Before any voting takes place, the voters are asked to choose their preferred language.

When the voter selects the language, the Welcome screen (below) appears in the chosen language.

The screen can accommodate up to nine language buttons.

The voter can change the language through the “Help” button from any screen on the ballot.

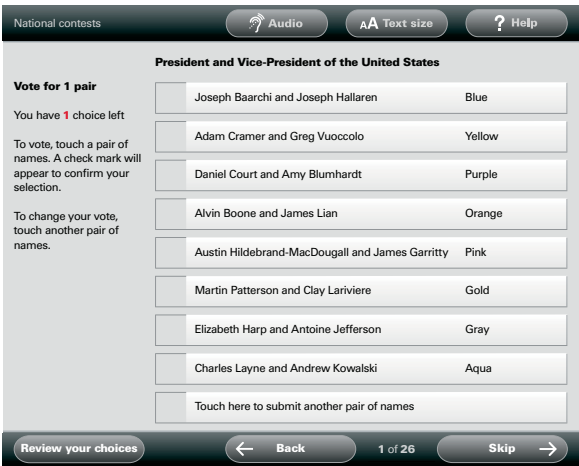


Welcome screen
All content appears in the selected language.

The “Begin voting” button 1 takes the voter to the first contest screen (below).

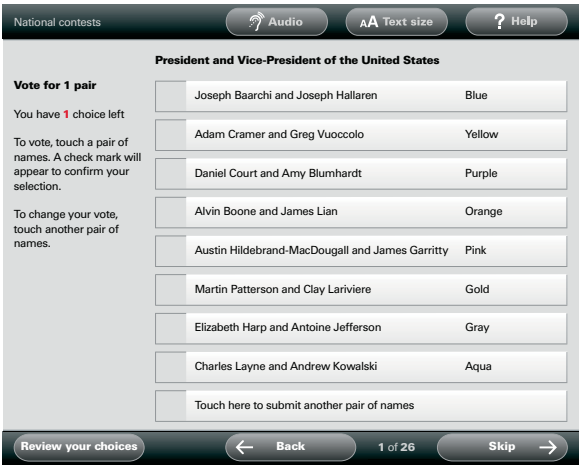
Options to learn how to the use the ballot 2; to see a list of the ballot’s contests and questions 3; and to change screen settings 4 are also offered.

Persistent Audio, Text size, and Help options are introduced in the top band.



Contest screen
After the voter touches the “Begin voting” button (above), the first contest screen appears and the voter can begin voting.

Voting: single selection

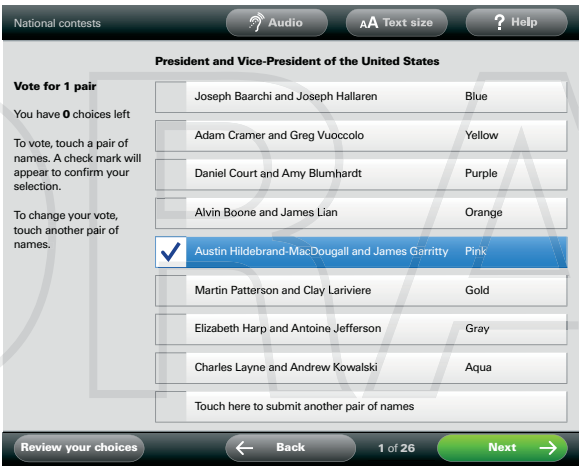


Contest screen

A “voter counter” indicates the number of votes remaining; instructions explain how to make a selection and how to change a selection.

The voter is given a large touch area.

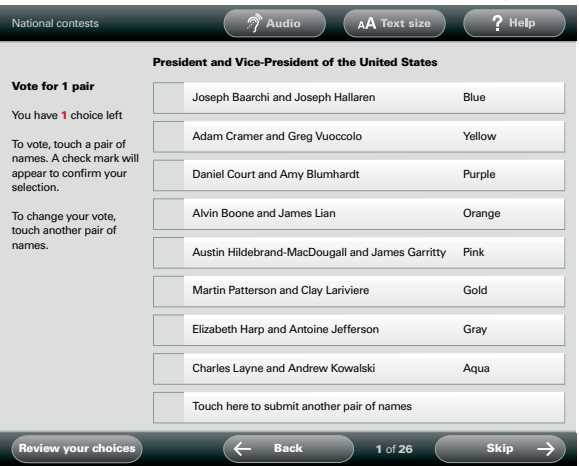
If the voter chooses to skip a contest by touching the “Skip” button 1, the next contest screen will appear.



When the voter makes a selection, it is highlighted by a check mark, color change, and contrast change.

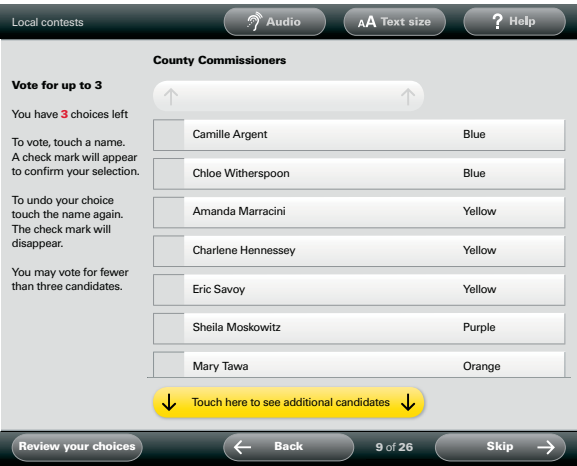
Vote counter changes to indicate “0” votes remaining.

The navigation button 2 changes from “Skip” to “Next,” and the color changes to green.



After the voter touches the “Next” button the next contest screen appears and the above sequence is repeated.

Voting: multiple selections

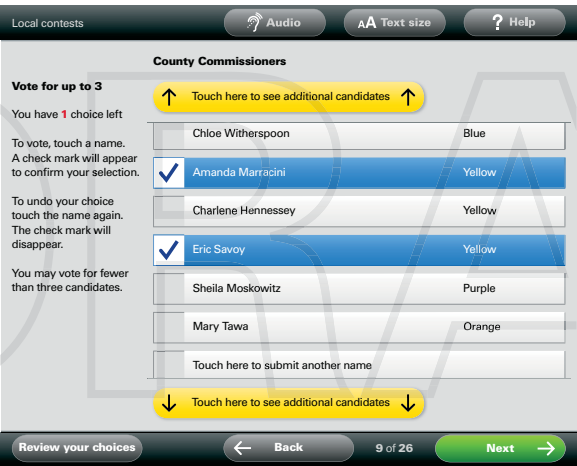


Contest screen

A vote counter indicates the number of votes remaining.

If the voter chooses to skip a contest by touching the “Skip” button 1; the next contest screen will appear.

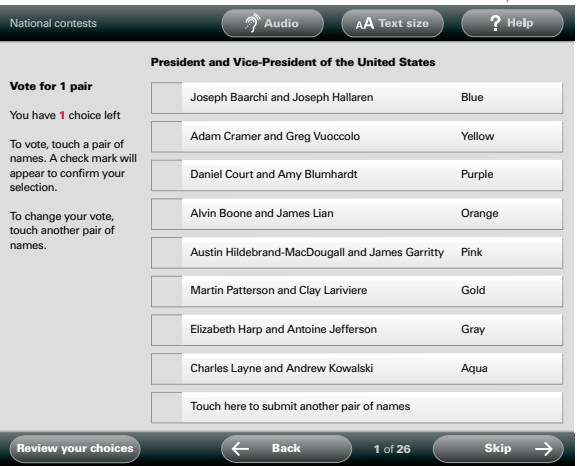
With lengthy lists of candidates, scrolling may be necessary. Color and shape are used to differentiate scroll buttons from candidate buttons.



Voter makes selection. Selection is highlighted via check mark, color change and contrast change.

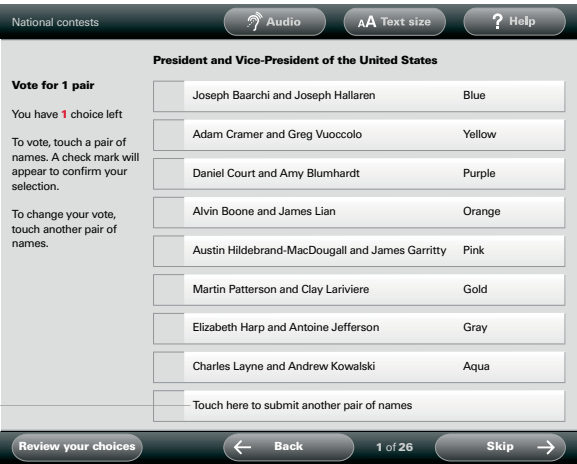
The vote counter changes to indicate the number of votes remaining.

The navigation button 2 changes from “Skip” to “Next,” and the color changes to green.



After the voter touches the “Next” button, the next contest screen appears and the above sequence is repeated.

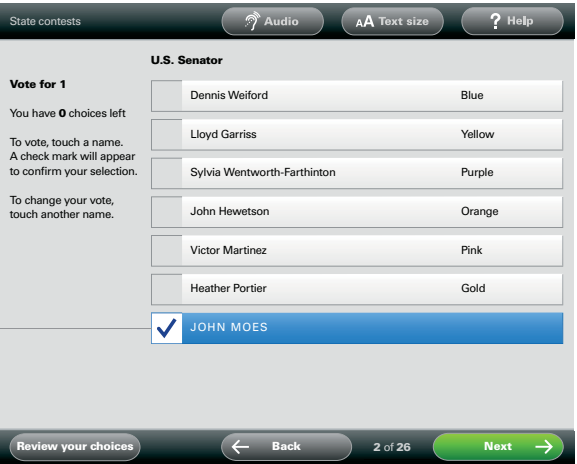
Voting: submitting names not on the ballot (write-in)



Contest screen
The voter chooses to submit a candidate not listed on the ballot (“Write-in”) and touches the button labeled “Touch here to submit another candidate” 1. The voter moves to the “Write-in” screen.

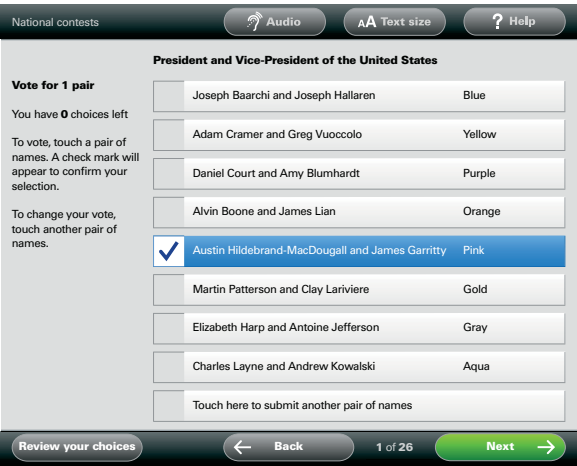


Write-in screen
Instructions specify the keypad entry method. The voter has the option to cancel 2 or accept 3 an entry. Once the choice is accepted, the voter is returned to the contest screen. Touching either the “Cancel” or “Accept” navigation buttons returns the voter to the previous contest screen.

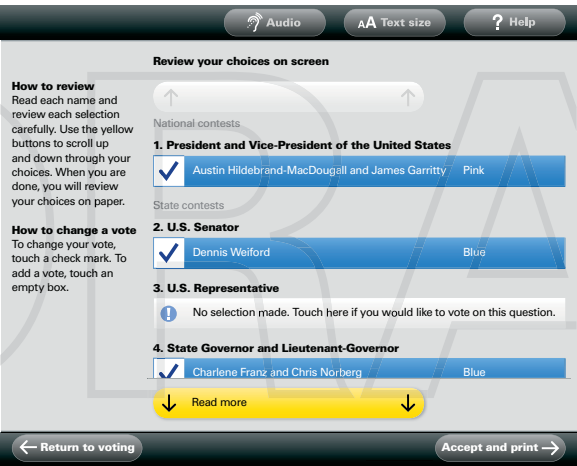


Contest screen
The submitted name appears on the contest screen 4. The voter may touch the “Next” button to move on to the next screen. If the voter selects an existing name, the “Write-in” button will return to its original state and the new selection will be highlighted.

Accessing the review screen

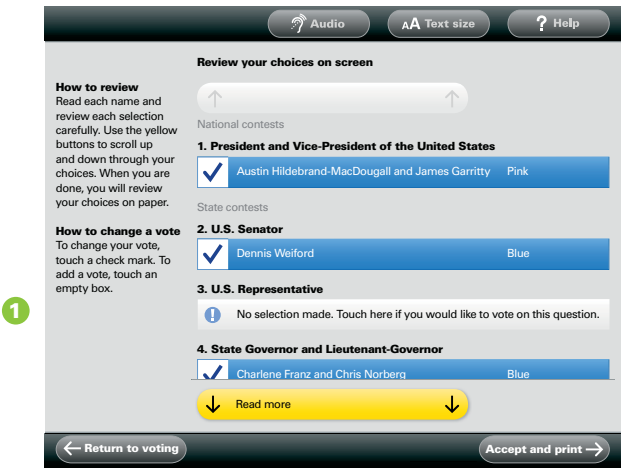


Contest screen
From any point in the ballot the voter may access the review screen by touching the “Review your choices” button 1.



Review screen
Touching the “Return to ballot” button 2 returns the voter to the previous contest or question.
The Review screen shows the updated list of votes upon each return.

Reviewing and revising choices



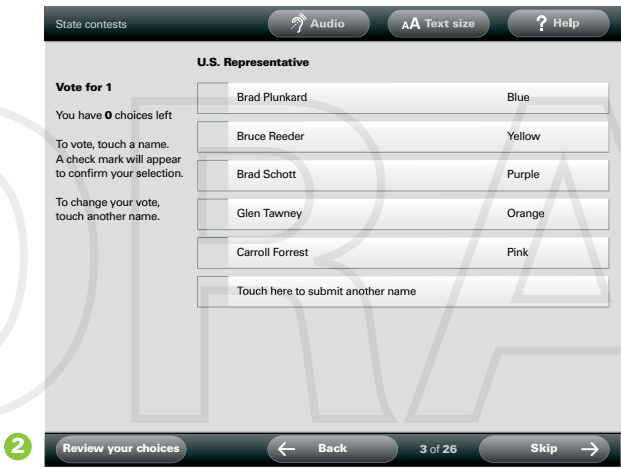
Review screen

Voters use the scroll buttons to review their list of votes.

Any unvoted or undervoted contests or questions 1 are clearly indicated.

Touching a name again or touching a button that indicates an unvoted or undervoted contest or question takes the voter to that contest screen.

As shown here, the buttons that indicate a selection match the buttons the voter is familiar with from the voting screens.

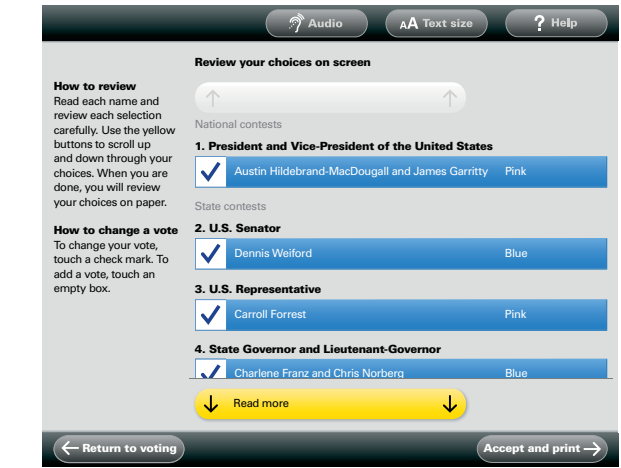


Voting screen

At the voting screen the voter can make or revise a selection.

Touching the “Review your choices” button 2 returns voters to the review page—at the point in the list from which they left.

Alternatively, the voter can touch the “Next/Skip” button and move to the next contest screen.



Revised review screen

The new or revised selection is indicated on the updated review screen.

Voter can continue to review their choices or move on to printing their paper receipt 3.

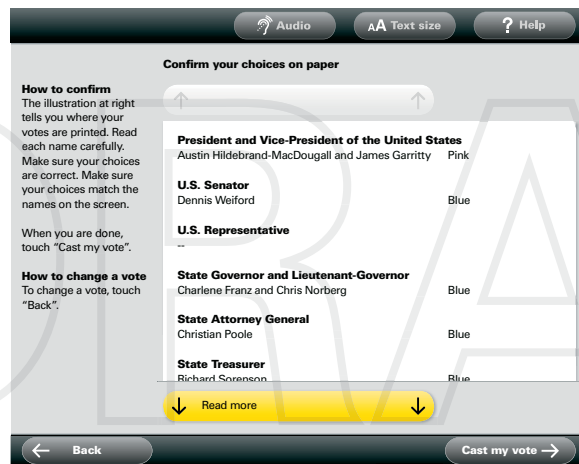
Confirming selections, printing receipt and casting the ballot



Review screen

If all contests and questions have been voted on and the voter is satisfied with the on screen review, the voter touches the “Accept and print” button **1**.

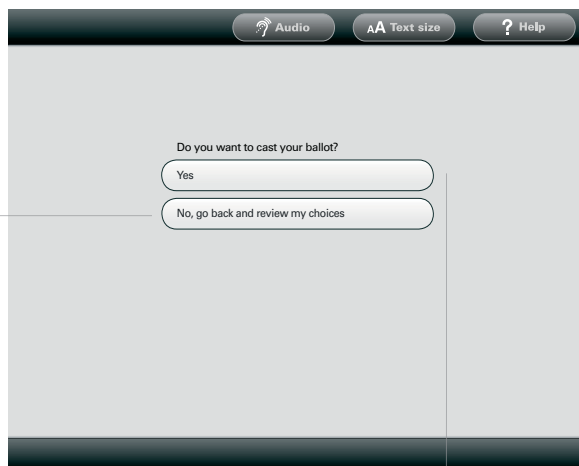
The voter then moves to the confirm choices screen.



Confirm choices screen

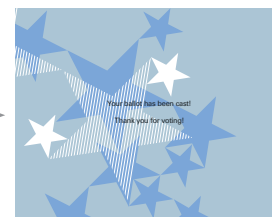
This screen shows a facsimile of the printed receipt which the voter may match with the printed receipt (not shown). These two items should be identical.

To accept the paper receipt, the voter touches the “Cast my vote” button **2**.

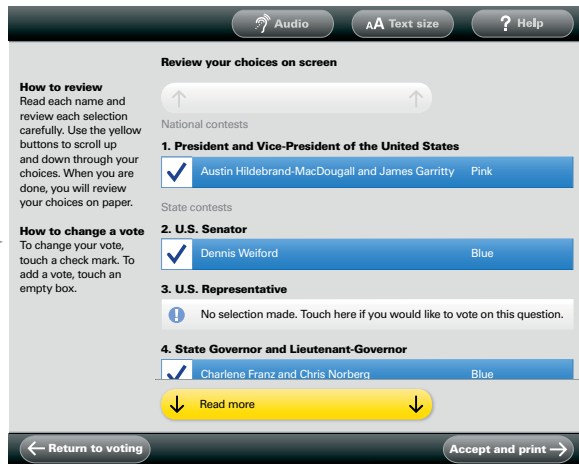


Cast ballot screen

The Cast ballot screen gives voters one more opportunity to go back to the review screen **3**, or they can touch the “Yes” button **4** and finish.



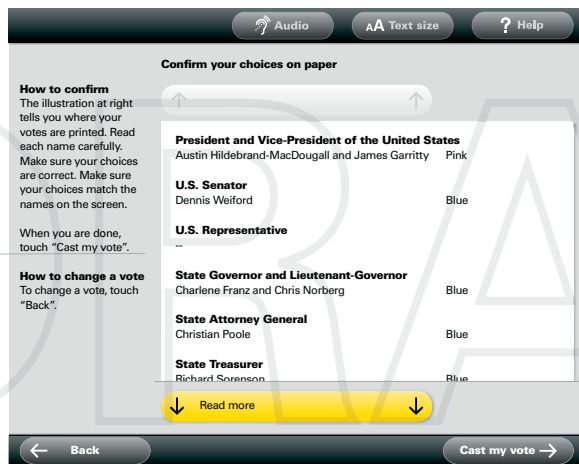
Confirming selections, printing receipt and casting the ballot



Review screen

If all contests and questions have **not** been voted but the voter is satisfied with the on screen review, the voter can touch the “Accept and print” button **1**.

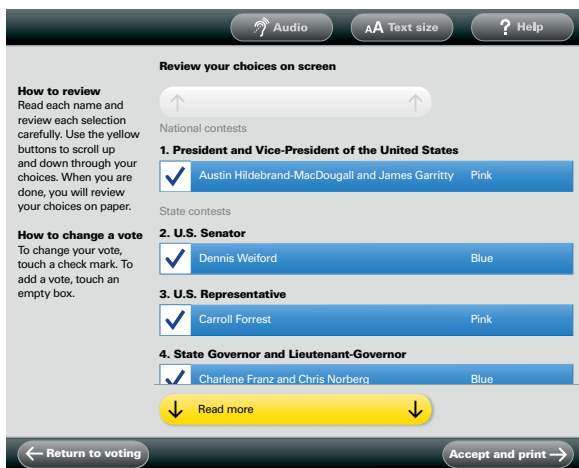
An alert will appear cautioning that the voter has undervoted.



Undervote alert screen

This screen gives the voter two choices: either return to the review page and revise the ballot **2** or cast the ballot (even though it is undervoted).

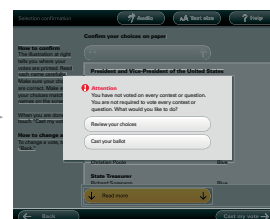
Voters who choose to continue will move to the Confirm screen.



Confirm choices screen

Contains an on-screen facsimile of the printed receipt which the voter may match with printed receipt (not shown). The presentation of these two items should be the same.

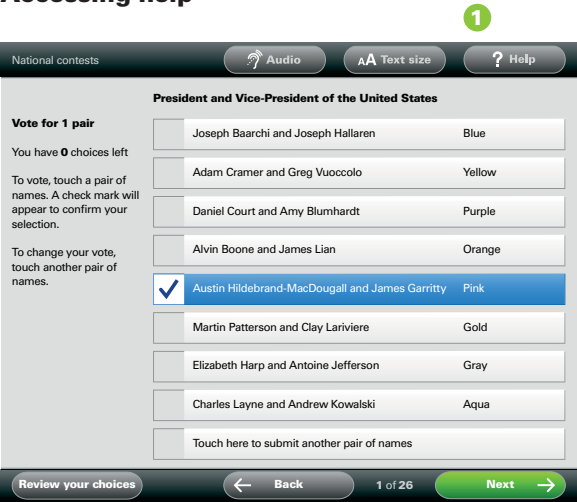
If the voter accepts the paper receipt they touch the “Cast my vote” button **3**.



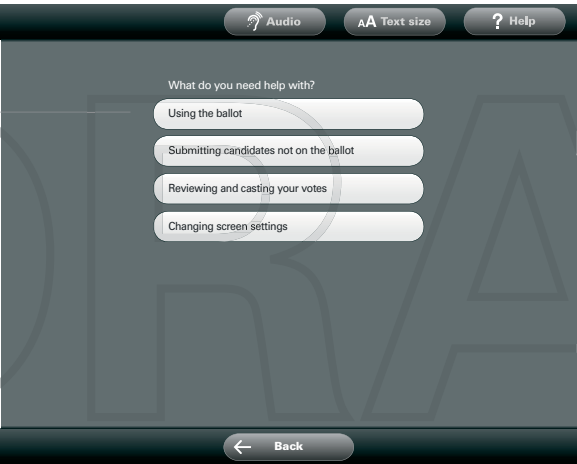
System alerts



Accessing help



From any screen the voter can access the Help main screen by touching the “Help” button 1.



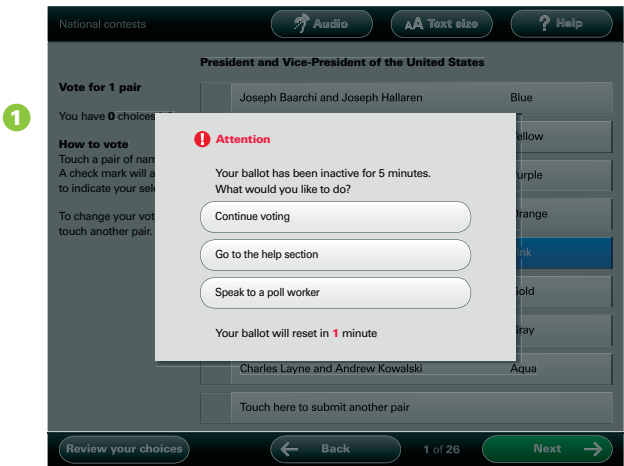
Main help screen
This screen serves as a hub, with four choices: the “Using the ballot” button 2 takes the voter to detailed instructions; so do “Submitting candidates not on the ballot” 3 and the “Reviewing and casting your votes” 4 buttons. The fourth button, “Change screen settings” 5, leads to another hub, where voters can adjust language, text size, screen contrast and color and turn on audio.

The background color for all Help screens changes to a darker gray to alert voters that they have left the ballot area.



Using the ballot
Detailed voting instructions with looping animation.

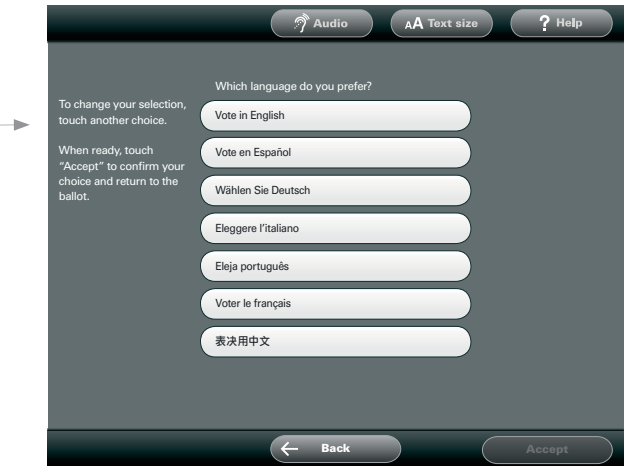
Changing screen settings



Main help screen
At the main Help screen, when voters touch the “Changing screen settings” button 1, they move to the main settings screen.



Main change screen
The settings screen serves as a hub, with five buttons: “Text size” 2; “Language” 3; “Screen color and contrast” 4; “Audio” (on/off and volume adjustment) 5; and “Return settings to default” 6.



Touching the “Languages” button moves the voter to a screen containing a list of languages as shown below.

Changing screen settings, *continued*



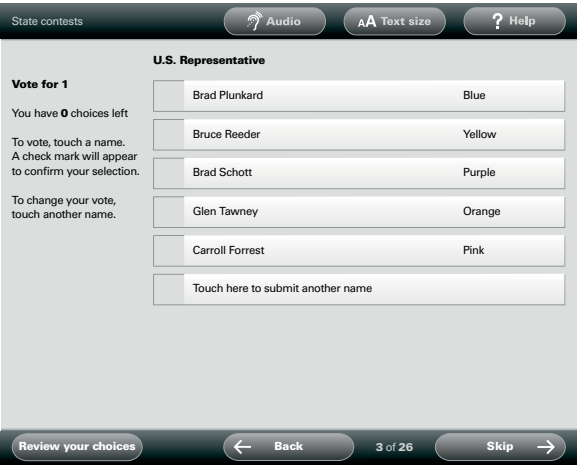
Language settings screen

To change the language the voter is using during the voting session, the voter goes to the main Change settings screen (see previous page). The voter also goes to the main Change settings screen to change any other available setting—text size, contrast, or audio.



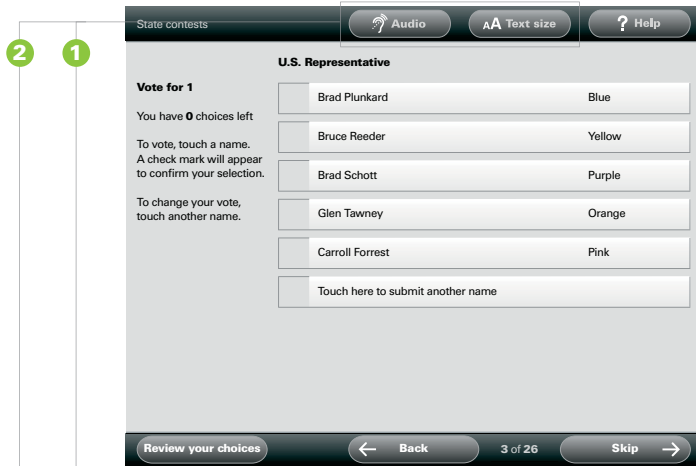
The voter chooses a language by touching the choice. The choice is highlighted and the “Accept” button changes from a dimmed state to green color.

The voter can touch a different button to switch to another language.



Touching the “Accept” button returns the voter the previous voting screen.

Persistent audio and text setting options



Available from every screen are two settings buttons, the “Audio” on/off and volume control **1**; and the “Text size” setting button **2**.

If the voter selects either of these buttons they will go directly to the appropriate settings page.

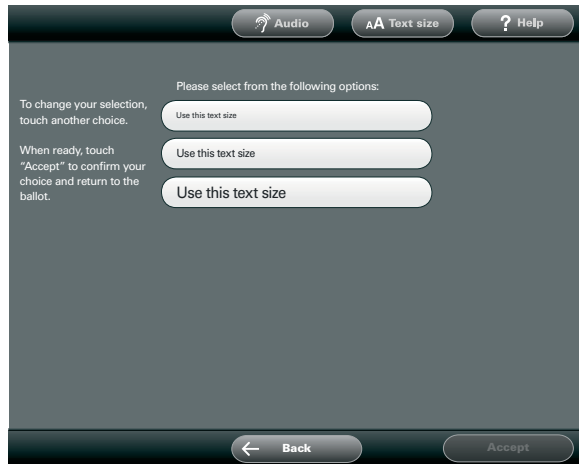


Audio settings screen

The voter is instructed to begin setting the volume by touching the “1,” the lowest volume setting button. A test tone sounds and the voter can adjust the volume accordingly. The choice is highlighted and the “Accept” button changes from a dimmed state to a green color (see page xxx).

Touching the “Accept” button returns the voter to the previous screen.

The voter can touch a different button to readjust the volume.



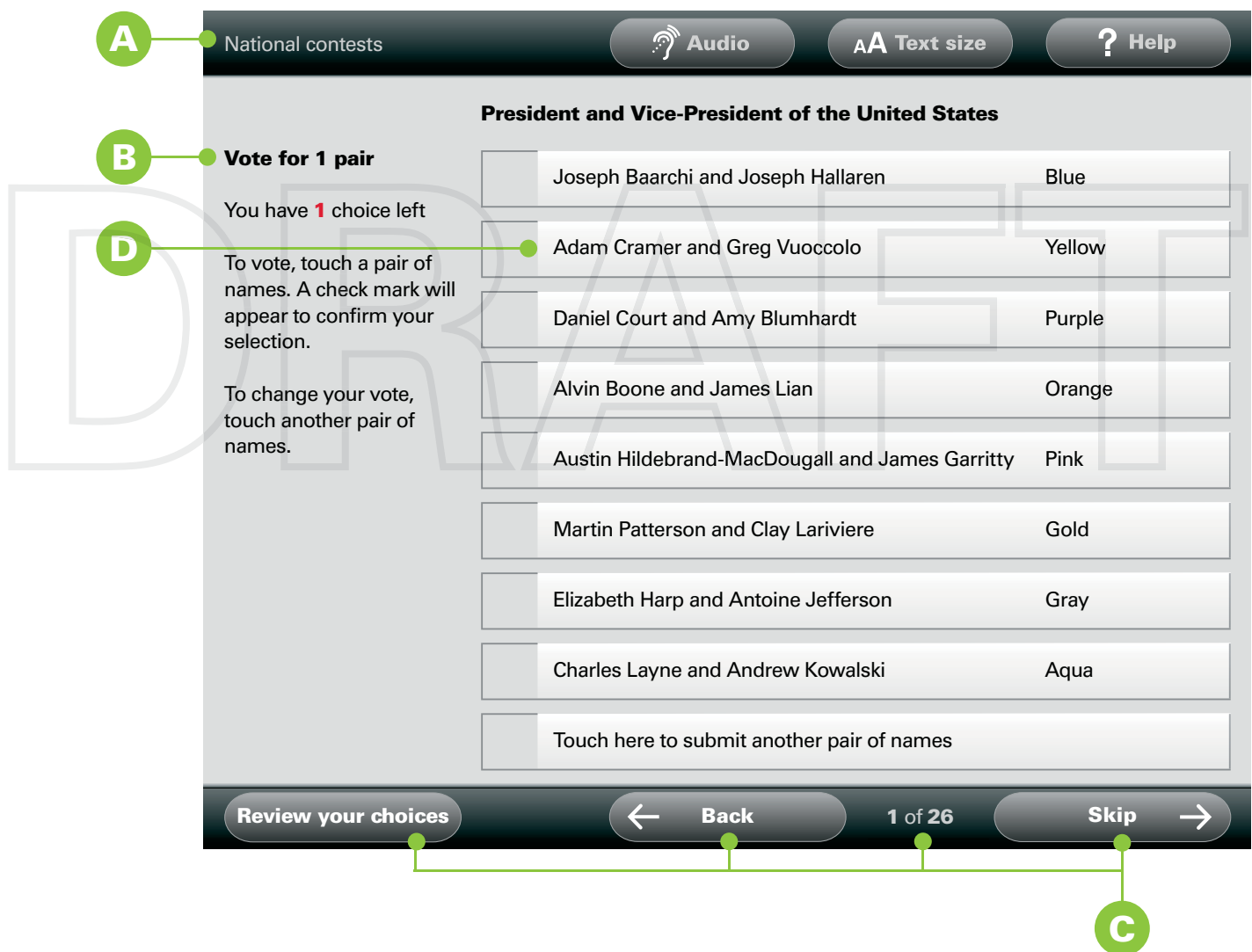
Text size settings screen

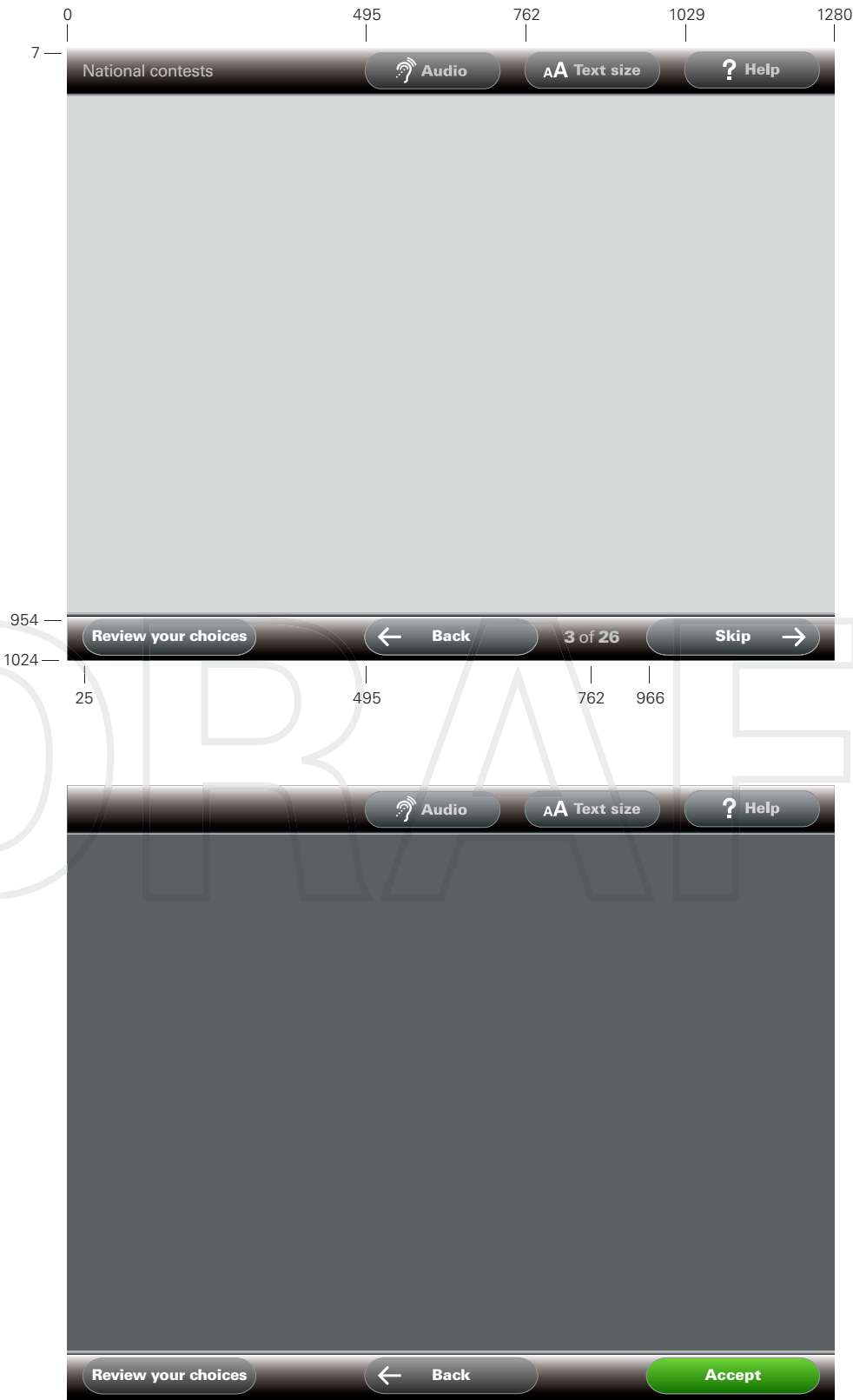
Voters are instructed to choose their preferred text size. Touching the “Accept” button returns the voter to the previous voting screen.

Design templates

The DRE ballot interface, similar to an optical scan ballot, is comprised of four main components:

- A** Election information (e.g. jurisdiction, general election date).
- B** Ballot instructions.
- C** Ballot navigation (including “next,” “back,” “help,” and “begin voting” buttons and screen numbers).
- D** Content area (including contests, retentions and ballot measures as well as settings, review, and casting options).



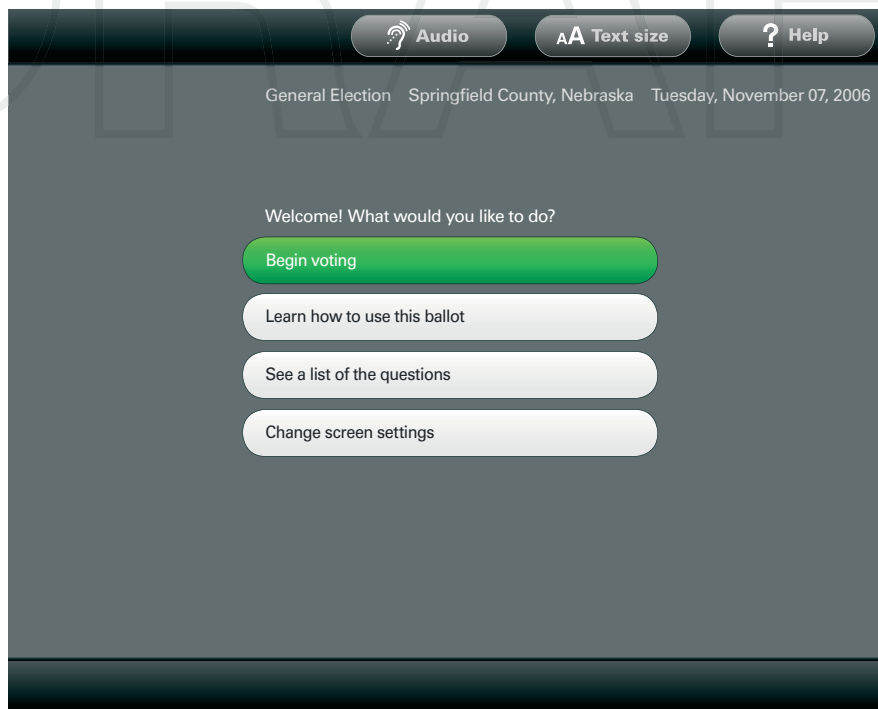


**Voting, review
and casting area
background**
DRE_Ballot_001

**Introductory,
Help and Settings
background**
DRE_Ballot_002

**Language selection**

DRE_Ballot_003

**Welcome**

DRE_Ballot_004

National contests

Audio

Text size

Help

President and Vice-President of the United States

Vote for 1 pair

You have 0 choices left

To vote, touch a pair of names. A check mark will appear to confirm your selection.

To change your vote, touch another pair of names.

Joseph Baarchi and Joseph Hallaren

Blue

Adam Cramer and Greg Vuocollo

Yellow

Daniel Court and Amy Blumhardt

Purple

Alvin Boone and James Lian

Orange

☒

Austin Hildebrand-MacDougall and James Garritty

Pink

Martin Patterson and Clay Lariviere

Gold

Elizabeth Harp and Antoine Jefferson

Gray

Charles Layne and Andrew Kowalski

Aqua

Touch here to submit another pair of names

Review your choices

Back

1 of 26

Next

Typical contest, single selection

DRE_Ballot_005

State contests

Audio

Text size

Help

U.S. Senator

To submit a name, touch the keypad letters to spell out the first and last names of the candidate.

To remove or change letters, touch "Delete".

To add space between names, touch "Space".

When ready, touch "Accept" to confirm your choice and return to the ballot.

To cancel your submission touch "Cancel". Your name will not be added.

JOH_

A B C D E F

G H I J K L

M N O P Q R

S T U V W X

Y Z Space . -

Delete

Cancel

2 of 26

Accept

Typical "write-in"

DRE_Ballot_006

Local contests

Audio

Text size

Help

County Commissioners

Vote for up to 3

You have 1 choice left

To vote, touch a name.
A check mark will appear
to confirm your selection.

To undo your choice
touch the name again.
The check mark will
disappear.

You may vote for fewer
than three candidates.

Chloe Witherspoon

Blue

Amanda Marracini

Yellow

Charlene Hennessey

Yellow

Eric Savoy

Yellow

Sheila Moskowitz

Purple

Mary Tawa

Orange

Touch here to submit another name

Touch here to see additional candidates

Review your choices

Back

9 of 26

Next

Contest, multi-selection with scrolling

DRE_Ballot_007

Judicial retention

Audio

Text size

Help

Chief Justice of the State Supreme Court

Choose Yes or No

You have 1 choice left

To vote, touch a choice.
A check mark will appear
to confirm your selection.

To change your vote,
touch the other choice.

Retain Robert Demergue as Chief Justice of the State Supreme Court?

Yes

No

Review your choices

Back

15 of 26

Skip

Typical judicial retention

DRE_Ballot_008

Referenda

Audio Text size ? Help

Ballot Measure 114: Financing for Mass Transit

Choose Yes or No

You have **1** choice left

To vote, touch a choice.
A check mark will appear
to confirm your selection.

To change your vote,
touch the other choice.

Shall regional transportation district taxes be increased \$158.34 million annually and by whatever additional amounts are raised annually thereafter by increasing the rate of sales tax levied by the district by four-tenths of one percent, from the current six-tenths of one percent to one percent commencing January 1, 2005 and, in connection therewith, shall regional transportation district debt be increased \$3.477 billion, with a repayment cost of \$7.129 billion with all proceeds of debt and taxes to be used and spent for the construction and operation of a fixed guide way mass transit system, the construction of additional park-n-ride lots, the expansion and improve-ment of existing park-n-ride lots, and increased bus service, including the use of smaller buses and vans and alternative fuel vehicles as appropriate, as specified in and vans and alternative fuel vehicles as appropriate, as specified in as specified in and vans and alternative fuel vehicles

↓ Text continues, touch here to read more ↓

☐ Yes

☐ No

Review your choices Back 26 of 26 Skip

Ballot measures with scrolling

DRE_Ballot_009

Referenda

Audio Text size ? Help

Ballot Measure 111: Revenue Bonds for Renovation of Madison County Jail Facilities

Choose Yes or No

You have **0** choices left

To vote, touch a choice.
A check mark will appear
to confirm your selection.

To change your vote,
touch the other choice.

Directs the Madison County Public Safety Authority, a building authority incorporated by Madison County and the City of Ijamsville pursuant to Section 346.27 of the State Code, for the purpose of acquiring, destroying, demolishing, improving, enlarging, equipping, furnishing, repairing, maintaining and operating one or more public buildings for the joint use of the County, the City or any school district which is part of the County, to issue its revenue bonds in an amount not exceeding \$29,700,000 for the purpose of acquiring, constructing, furnishing, equipping, renovating and expanding existing jail facilities for the joint use of the County and the City.

☐ Yes

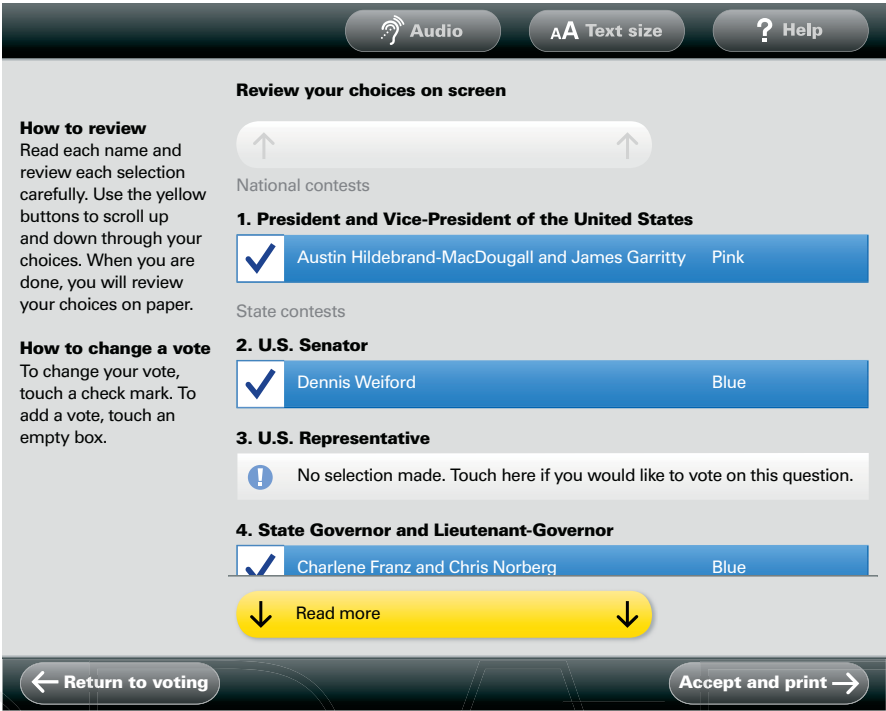
☒ No

Review your choices Back 25 of 26 Next

Ballot measures, brief text

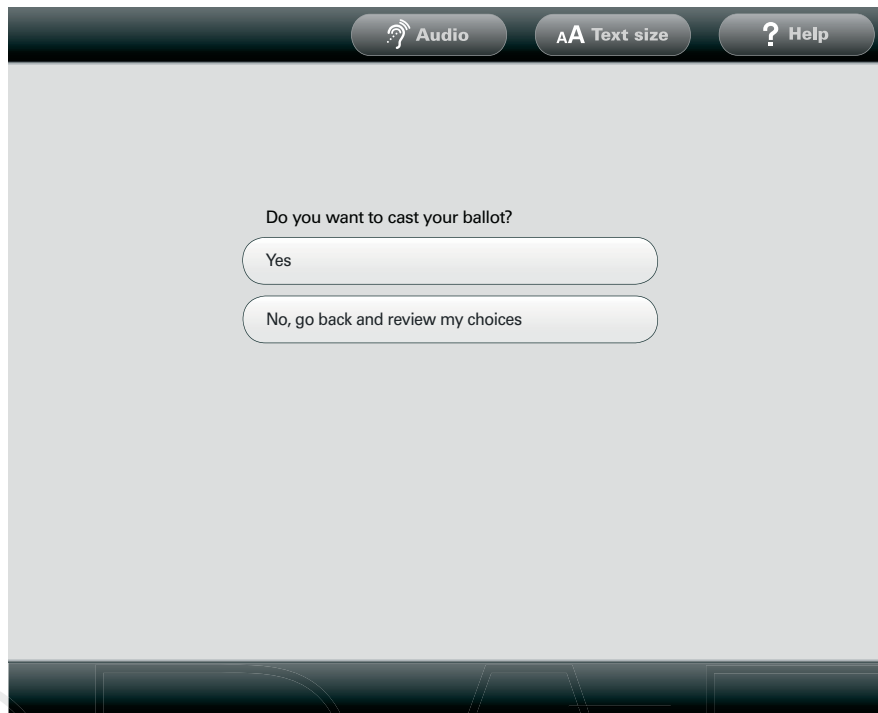
DRE_Ballot_010

Review screen
DRE_Ballot_011

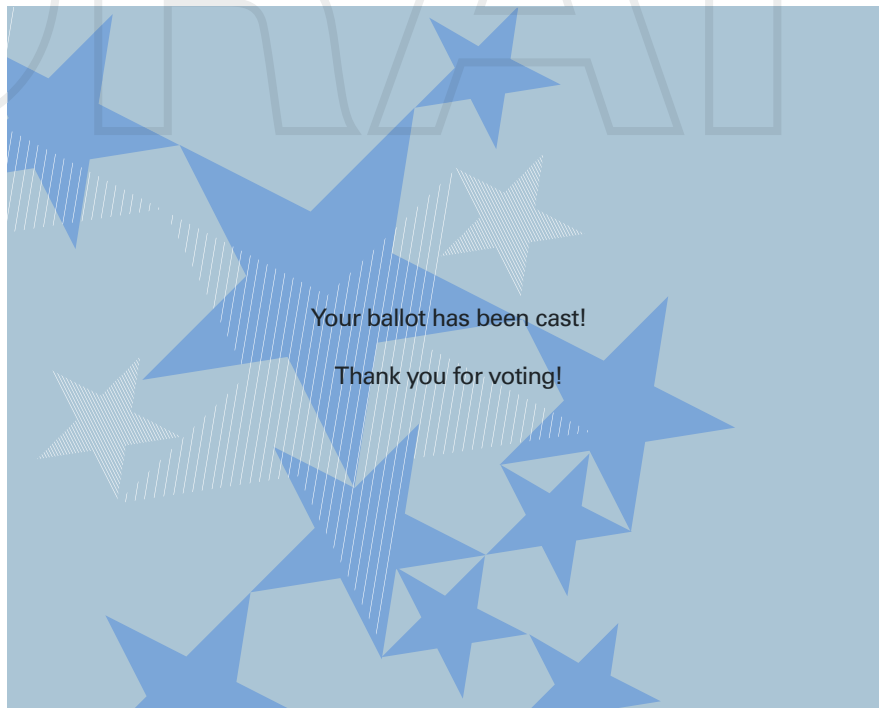


Confirmation screen
DRE_Ballot_012



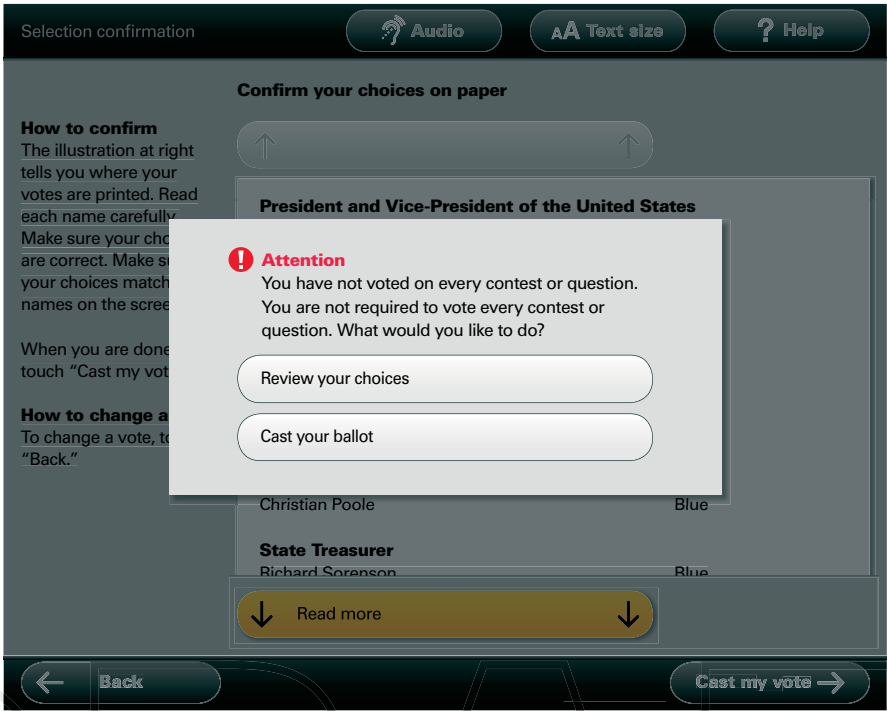
**Casting query**

DRE_Ballot_013

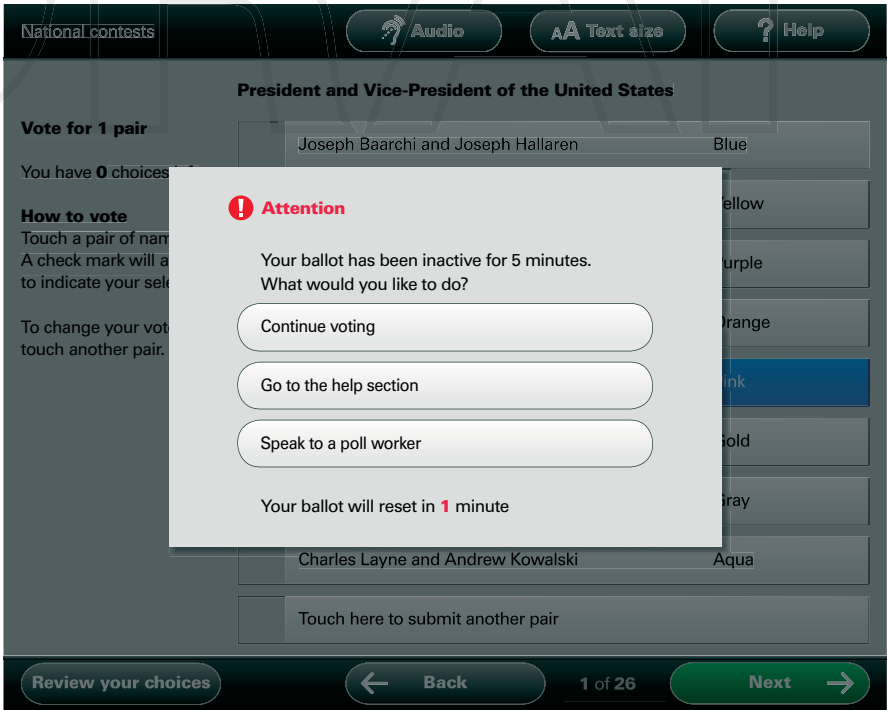
**Thank you
for voting!**

DRE_Ballot_014

Undervoting alert
DRE_Ballot_015



Inactive alert
DRE_Ballot_016

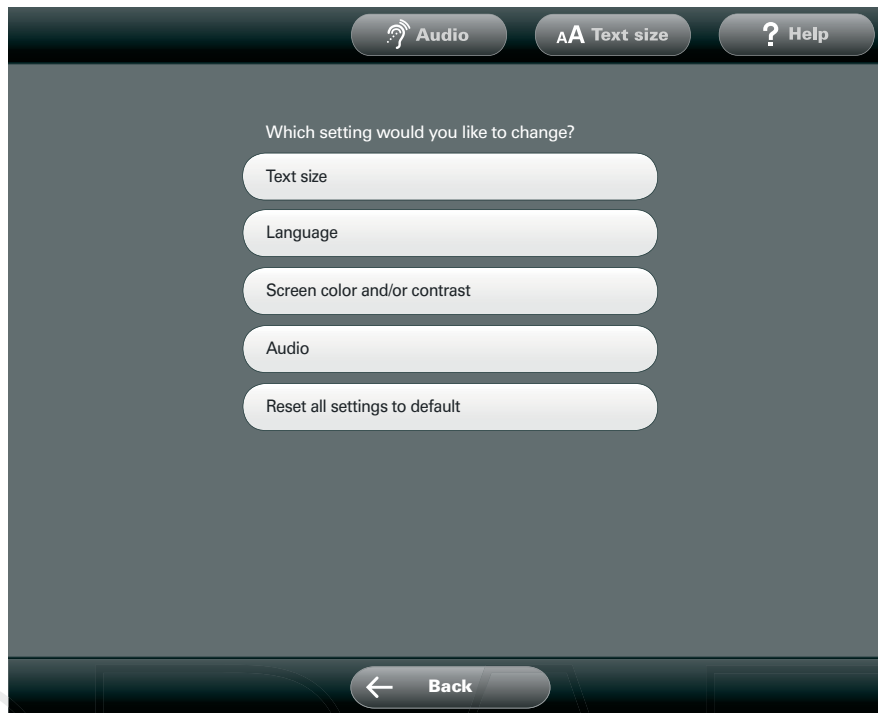




Main Help screen
DRE_Ballot_017



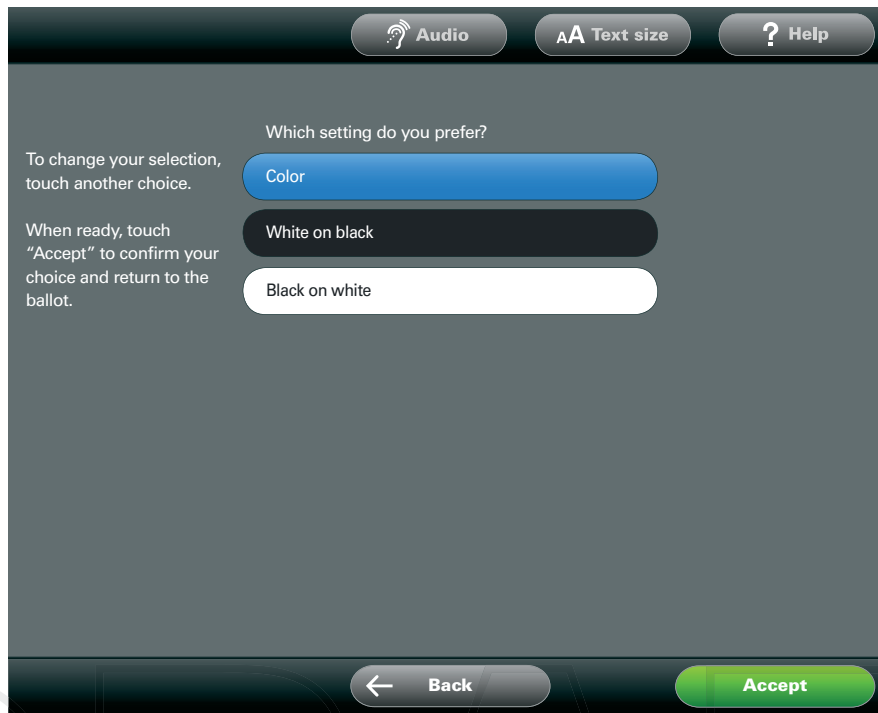
Help: Using the ballot
DRE_Ballot_018

**Main settings screen**

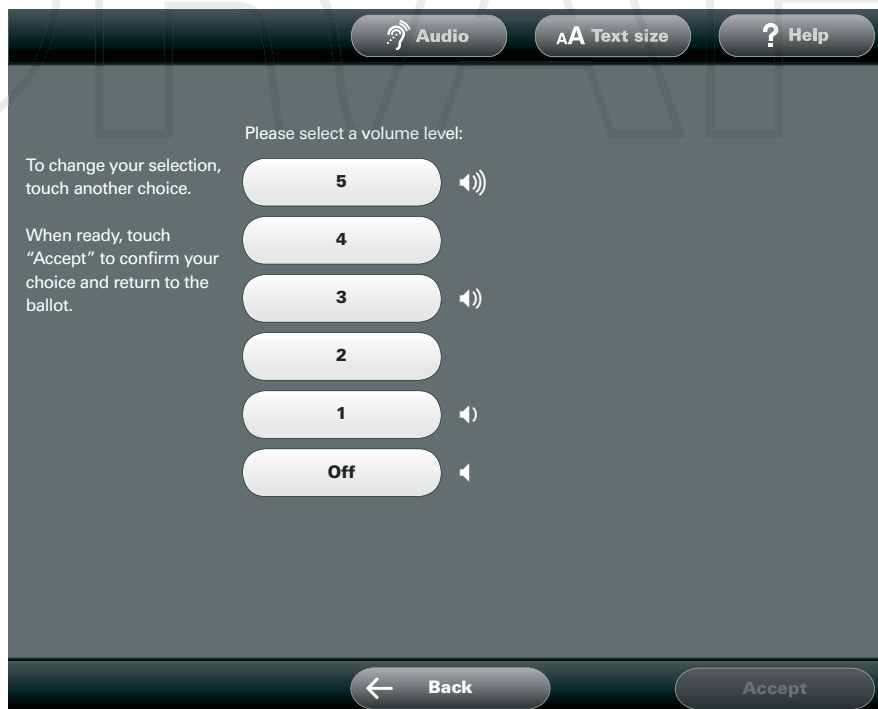
DRE_Ballot_019

**Changing languages**

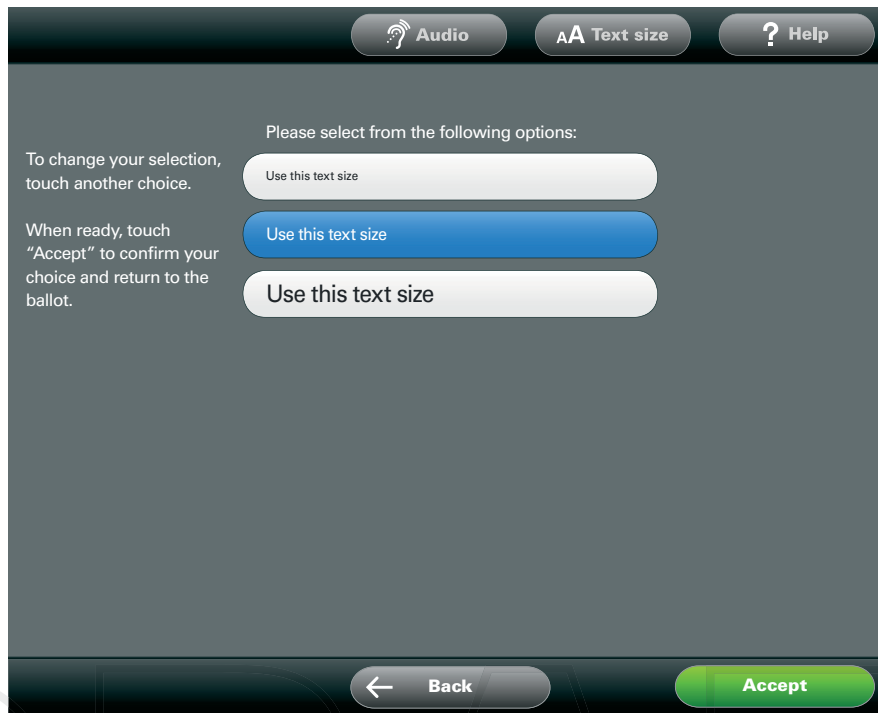
DRE_Ballot_020

**Changing contrast and color**

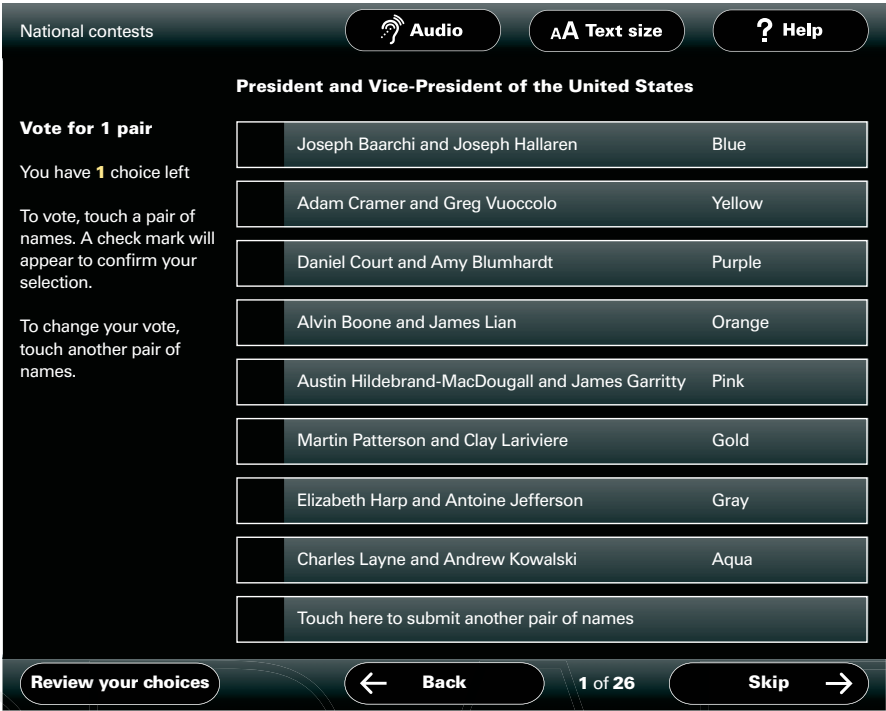
DRE_Ballot_021

**Turning audio on/off adjusting volume**

DRE_Ballot_022

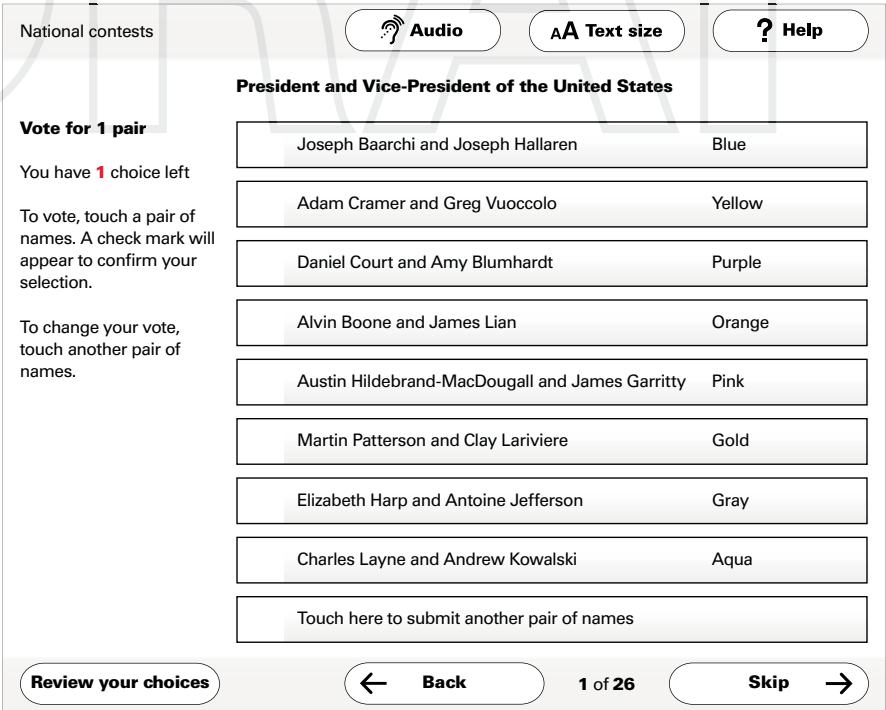
**Changing text size**

DRE_Ballot_023



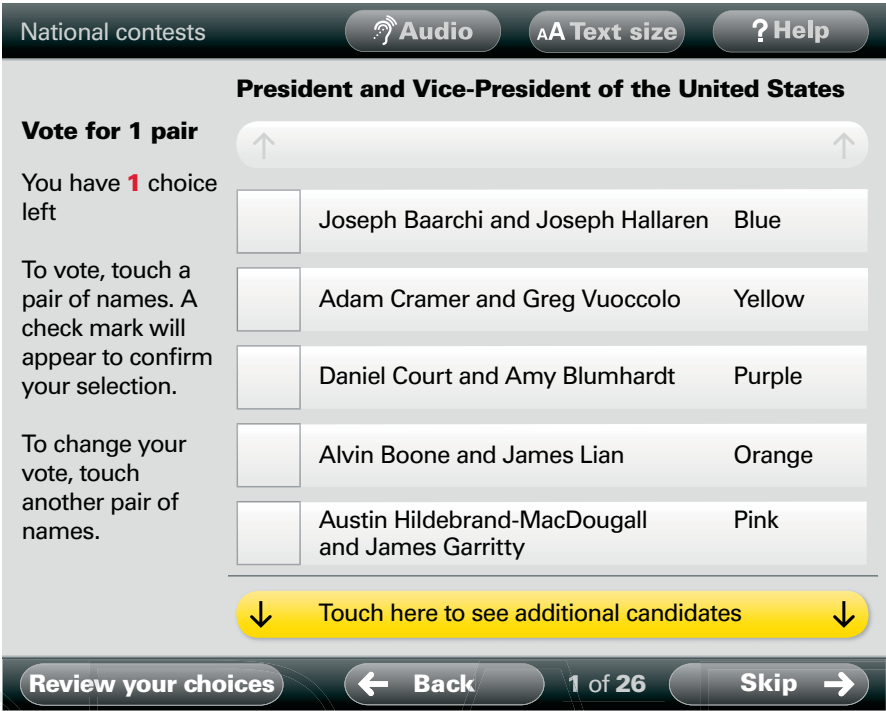
High contrast white on black

DRE_Ballot_024

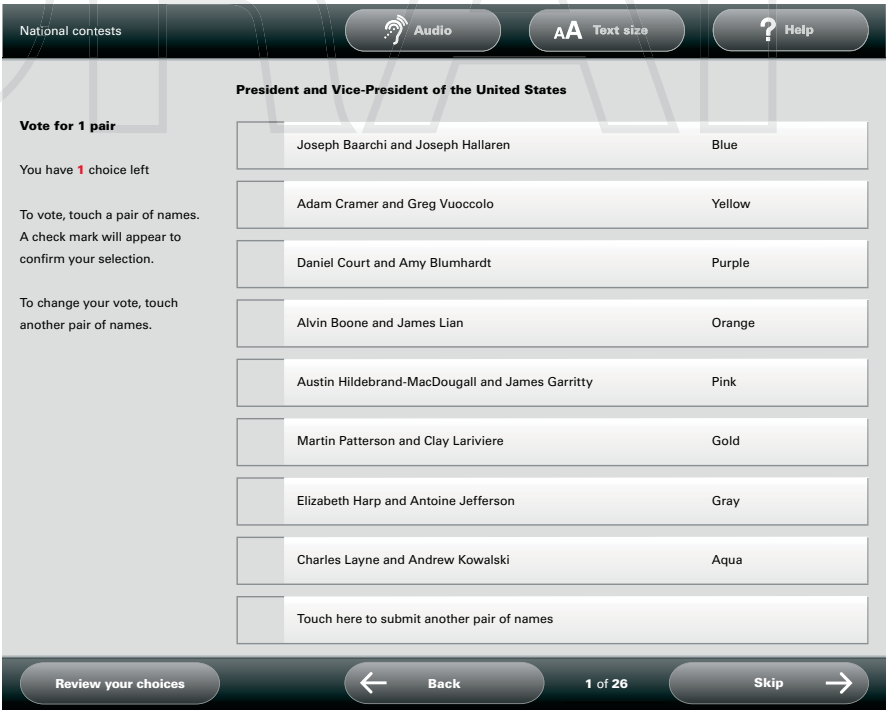


High contrast black on white

DRE_Ballot_025



Larger text setting
DRE_Ballot_026



Smaller text setting
DRE_Ballot_027

Elecciones nacionales

Audio AA Texto ? Ayuda

Presidente y Vicepresidente de los Estados Unidos

Vote por 1 par

Ya no tiene más opciones.

Para votar, toque sobre el par de candidatos que desea. Aparecerá una marca que confirma su selección.

Para cambiar su voto, toque sobre otro par de candidatos.

<input type="checkbox"/>	Joseph Baarchi y Joseph Hallaren	Azul
<input type="checkbox"/>	Adam Cramer y Greg Vuocolo	Amarillo
<input type="checkbox"/>	Daniel Court y Amy Blumhardt	Violeta
<input type="checkbox"/>	Alvin Boone y James Lian	Naranja
<input checked="" type="checkbox"/>	Austin Hildebrand-MacDougall y James Garritty	Rosa
<input type="checkbox"/>	Martin Patterson y Clay Lariviere	Oro
<input type="checkbox"/>	Elizabeth Harp y Antoine Jefferson	Gris
<input type="checkbox"/>	Charles Layne y Andrew Kowalski	Aqua
<input type="checkbox"/>	Toque aquí para agregar otro par de candidatos	

Revisar selecciones ← Atrás 1 / 26 Continuar →

Typical Spanish-language contest screen

DRE_Ballot_028

國家選舉

音頻 AA 文本尺寸 ? 幫助

美國總統和副總統

投票選兩位候選人

您還有0次選擇機會

投票，請觸摸兩位候選人的名字。會出現一個複選標記確認您的選擇。

改變選票，請觸摸其他兩位候選人的名字。

<input type="checkbox"/>	Joseph Baarchi 和 Joseph Hallaren	藍色
<input type="checkbox"/>	Adam Cramer 和 Greg Vuocolo	黃色
<input type="checkbox"/>	Daniel Court 和 Amy Blumhardt	紫色
<input type="checkbox"/>	Alvin Boone 和 James Lian	橙色
<input checked="" type="checkbox"/>	Austin Hildebrand-MacDougall 和 James Garritty	粉紅色
<input type="checkbox"/>	Martin Patterson 和 Clay Lariviere	粉紅色
<input type="checkbox"/>	Elizabeth Harp 和 Antoine Jefferson	灰色
<input type="checkbox"/>	Charles Layne 和 Andrew Kowalski	淺綠色
<input type="checkbox"/>	請觸摸這裏遞交其他兩位候選人的名字	

檢查您的選擇 ← 退回 1 / 26 下一步 →

Typical Chinese-language contest screen

DRE_Ballot_029